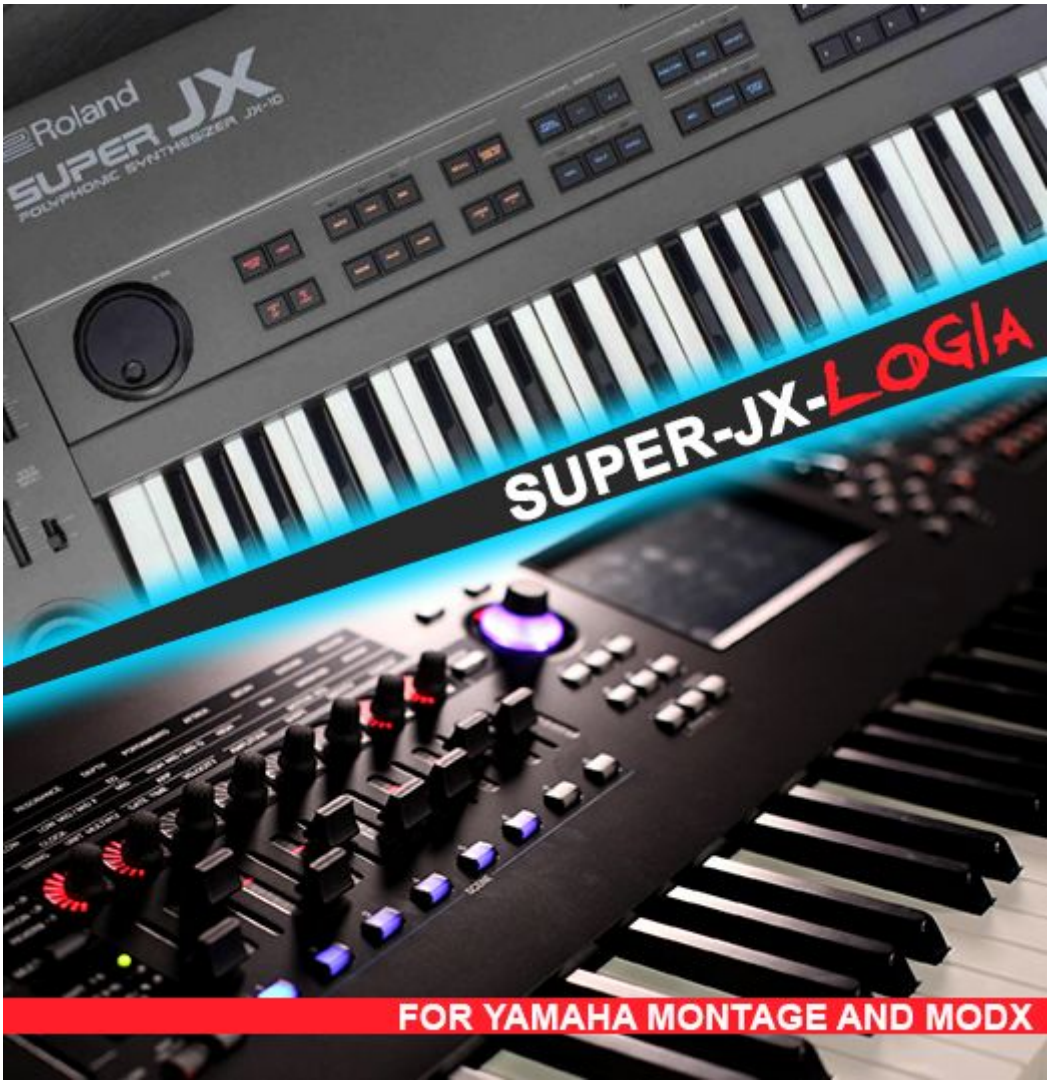
SUPER-JX-logia

(for the Yamaha Montage/MODX synthesizers)



"SUPER-JX-logia" (aka JX-KIT) is a library dedicated to two of the most famous vintage analog polyphonic synthesizers by Roland: JX-10 (also known as Super JX) and JX-8P.

The files have a total size of 332 MB each and are supplied both as a library file and user file, with .X7L and .X7U extension respectively.
They can be successfully loaded both on the **Montage** and the **MODX** synthesizers.

The library has been built with the intention of recreating the warmth and the thickness of the original synthesizers' timbre, giving the musician the possibility to have some of the most iconic sounds, that made them so famous, at his/her fingertips.

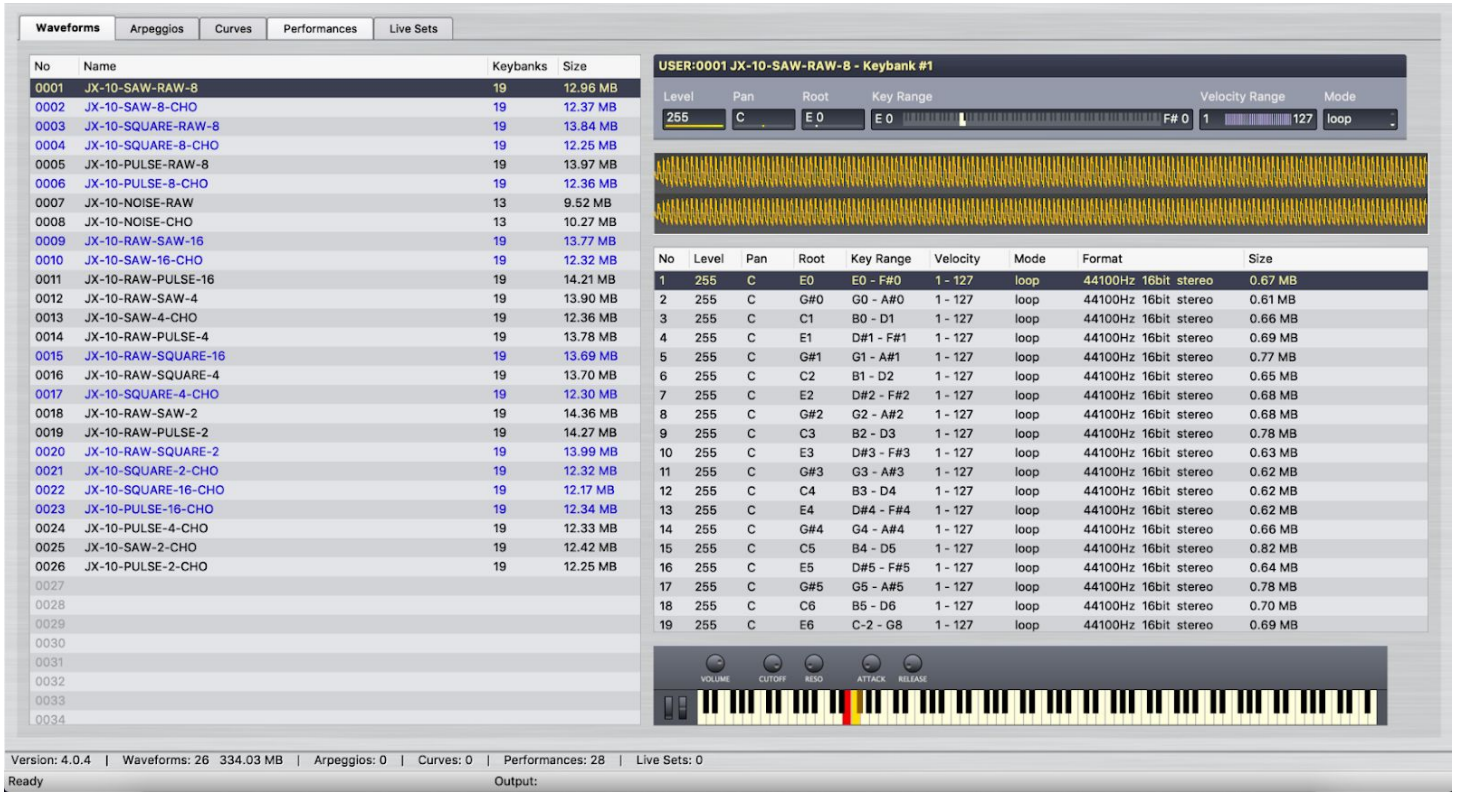
Since all the Performances have been created from scratch using **meticulously sampled raw waveforms** of a vintage JX-10, these also offer the possibility to easily program other timbres inspired to the original synthesizers and also to construct complex and articulate Performances using the Montage and MODX sound processing capabilities.

The table below shows how the 28 performances included in the library are organized: 18 of them take after the JX-10, another 10 take after the JX-8P.

Waveforms | Arpeggios | Curves | **Performances** | Live Sets

Fav	Number	Name	Category	Arps/Curves
	USER1:001	JX-10-IS THIS FAT ?	Sc:Analog	
	USER1:002	JX-10-HOLLOW VOICES	Pd:Analog	
	USER1:003	JX-10-LOW STRING PAD	Pd:Analog	
	USER1:004	JX-10-POLY SYNTH	Sc:Analog	
	USER1:005	JX-10-SYNTH BELLS	Kb:Synth	
	USER1:006	JX-10-SOUNDTRACK	Pd:Analog	
	USER1:007	JX-10-SYNTH BASS	Bs:Synth	
	USER1:008	JX-10-VOICE PAD	Pd:Choir	
	USER1:009	JX-10-TOUCH PLY SYN	Kb:Synth	
	USER1:010	JX-10-SYNTH SOLO	Ld:Analog	
	USER1:011	JX-10-SLOW STRINGS	Pd:Analog	
	USER1:012	JX-10-MAY'S PAD	Ld:Analog	
	USER1:013	JX-10-DEEP PUNCH BS	Bs:Synth	
	USER1:014	JX-10-SEB'S COMBO	Kb:Synth	
	USER1:015	JX-10-SUNLIGHT AURA	Kb:Synth	
	USER1:016	JX-10-JUPITER PERC	Kb:Synth	
	USER1:017	JX-10 CRYSTAL RAIN	Kb:Synth	
	USER1:018	JX-10-LYLE'S LEAD	Ld:Analog	
	USER1:019	JX-8P-POLYANALOG	Kb:Synth	
	USER1:020	JX-8P-GLIDE PAD	Pd:Analog	
	USER1:021	JX-8P-INTERWALL	Pd:Analog	
	USER1:022	JX-8P-TOUCH SYNTH	Kb:Synth	
	USER1:023	JX-8P-JX STRINGS	St:Synth	
	USER1:024	JX-8P-COMPACT	Kb:Synth	
	USER1:025	JX-8P-BASS	Bs:Synth	
	USER1:026	JX-8P-JX CHOIR	Pd:Choir	
	USER1:027	JX-8P-STARS	Kb:Synth	
	USER1:028	JX-8P-FILTER FLOW	Pd:Analog	

The table below shows the raw waveforms captured from the original synthesizer; the original chorus has been captured as well, in order to not lose timbre accuracy.



No	Name	Keybanks	Size
0001	JX-10-SAW-RAW-8	19	12.96 MB
0002	JX-10-SAW-8-CHO	19	12.37 MB
0003	JX-10-SQUARE-RAW-8	19	13.84 MB
0004	JX-10-SQUARE-8-CHO	19	12.25 MB
0005	JX-10-PULSE-RAW-8	19	13.97 MB
0006	JX-10-PULSE-8-CHO	19	12.36 MB
0007	JX-10-NOISE-RAW	13	9.52 MB
0008	JX-10-NOISE-CHO	13	10.27 MB
0009	JX-10-RAW-SAW-16	19	13.77 MB
0010	JX-10-SAW-16-CHO	19	12.32 MB
0011	JX-10-RAW-PULSE-16	19	14.21 MB
0012	JX-10-RAW-SAW-4	19	13.90 MB
0013	JX-10-SAW-4-CHO	19	12.36 MB
0014	JX-10-RAW-PULSE-4	19	13.78 MB
0015	JX-10-RAW-SQUARE-16	19	13.69 MB
0016	JX-10-RAW-SQUARE-4	19	13.70 MB
0017	JX-10-SQUARE-4-CHO	19	12.30 MB
0018	JX-10-RAW-SAW-2	19	14.36 MB
0019	JX-10-RAW-PULSE-2	19	14.27 MB
0020	JX-10-RAW-SQUARE-2	19	13.99 MB
0021	JX-10-SQUARE-2-CHO	19	12.32 MB
0022	JX-10-SQUARE-16-CHO	19	12.17 MB
0023	JX-10-PULSE-16-CHO	19	12.34 MB
0024	JX-10-PULSE-4-CHO	19	12.33 MB
0025	JX-10-SAW-2-CHO	19	12.42 MB
0026	JX-10-PULSE-2-CHO	19	12.25 MB
0027			
0028			
0029			
0030			
0031			
0032			
0033			
0034			

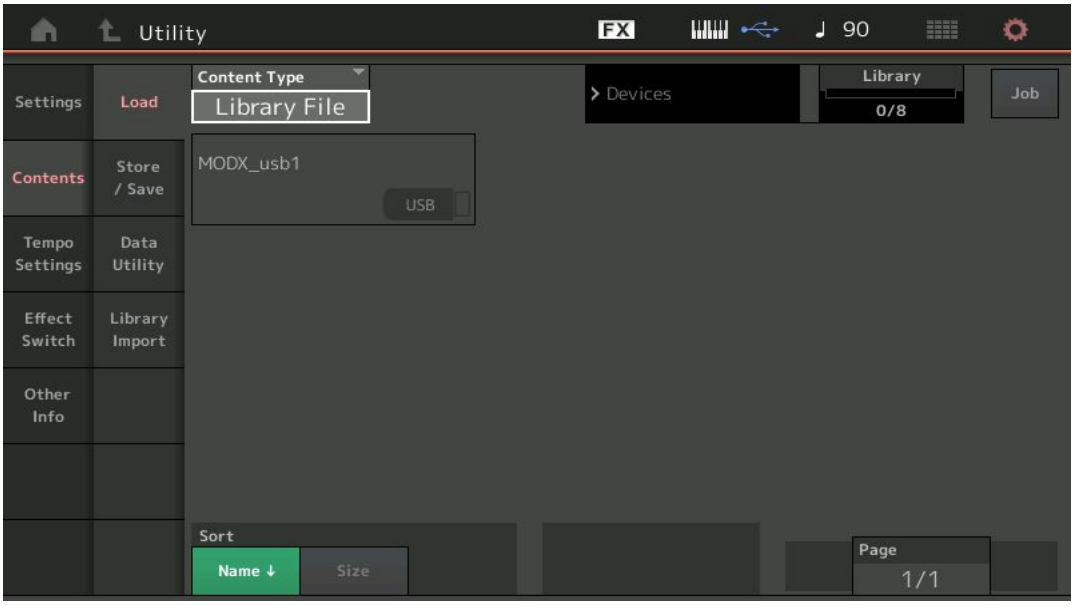
No	Level	Pan	Root	Key Range	Velocity	Mode	Format	Size
1	255	C	E0	E0 - F#0	1 - 127	loop	44100Hz 16bit stereo	0.67 MB
2	255	C	G#0	G0 - A#0	1 - 127	loop	44100Hz 16bit stereo	0.61 MB
3	255	C	C1	B0 - D1	1 - 127	loop	44100Hz 16bit stereo	0.66 MB
4	255	C	E1	D#1 - F#1	1 - 127	loop	44100Hz 16bit stereo	0.69 MB
5	255	C	G#1	G1 - A#1	1 - 127	loop	44100Hz 16bit stereo	0.77 MB
6	255	C	C2	B1 - D2	1 - 127	loop	44100Hz 16bit stereo	0.65 MB
7	255	C	E2	D#2 - F#2	1 - 127	loop	44100Hz 16bit stereo	0.68 MB
8	255	C	G#2	G2 - A#2	1 - 127	loop	44100Hz 16bit stereo	0.68 MB
9	255	C	C3	B2 - D3	1 - 127	loop	44100Hz 16bit stereo	0.78 MB
10	255	C	E3	D#3 - F#3	1 - 127	loop	44100Hz 16bit stereo	0.63 MB
11	255	C	G#3	G3 - A#3	1 - 127	loop	44100Hz 16bit stereo	0.62 MB
12	255	C	C4	B3 - D4	1 - 127	loop	44100Hz 16bit stereo	0.62 MB
13	255	C	E4	D#4 - F#4	1 - 127	loop	44100Hz 16bit stereo	0.62 MB
14	255	C	G#4	G4 - A#4	1 - 127	loop	44100Hz 16bit stereo	0.66 MB
15	255	C	C5	B4 - D5	1 - 127	loop	44100Hz 16bit stereo	0.82 MB
16	255	C	E5	D#5 - F#5	1 - 127	loop	44100Hz 16bit stereo	0.64 MB
17	255	C	G#5	G5 - A#5	1 - 127	loop	44100Hz 16bit stereo	0.78 MB
18	255	C	C6	B5 - D6	1 - 127	loop	44100Hz 16bit stereo	0.70 MB
19	255	C	E6	C-2 - G8	1 - 127	loop	44100Hz 16bit stereo	0.69 MB

How to install the sounds

After unzipping the product download file, you will find two files, the one with the .**X7L** extension, the other one with the .**X7U** extension. You don't need to load both of them, simply choose the one that you want to load, keeping in mind that the X7L installs the sounds in one of the library slots of the keyboard, the X7U installs the sounds in the user area of the keyboard overwriting all the user patches you have stored.

Use your computer to copy the entire unzipped contents to the root directory of your USB flash drive. Connect the flash drive to the Montage/MODX.

In Utility mode, touch the Contents tab, touch the Load sub-tab, and set Content Type to Library File. Touch the icon of your flash drive to open it:



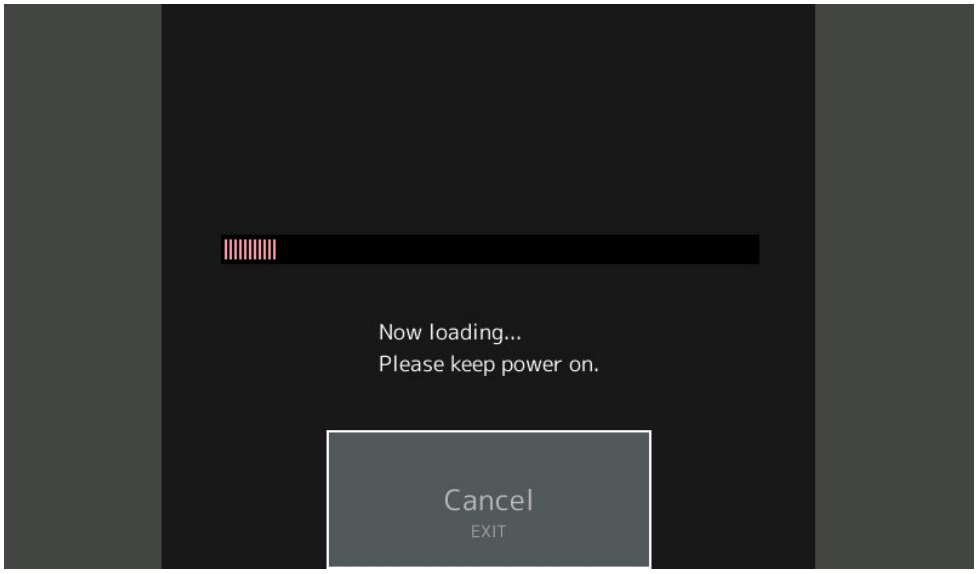
- X7L

Select the file “JX-KIT.x7l” touching it to initiate the loading process.

- X7U

Touch the icon of the X7U file to load it. A prompt will appear, confirm the operation being sure that all the user patches you stored in the user area have been correctly saved in another file.

In both cases, simply wait until the process completes:



p.s. you need about 330 MB of free space to load the library

Important NOTE:

When loading a **User File** all user data of Montage and MODX will be overwritten (User Performances, User Waveforms and Samples, User Arpeggios, Utility Settings, User Live Sets). If you have stored any user data please save your data before loading files (UTILITY > Contents > Store/Save > Content Type “User File” - Save As New File).
User Performances can be freely edited and stored again.
When loading a **Library File** a new LIBRARY will be added. No available User data will be overwritten. The next empty library of the eight available **LIBRARY 1 – 8** will be used.
The available sample memory of 1.8 GB (1GB for the MODX) will be shared by USER and LIBRARY 1 – 8. The already used memory can be shown in … [UTILITY] > Contents > Data Utility > Waveform > Sample Memory.

Library Performances can be edited, but not stored to the Library. The edited Performances must be always stored as User Performance.
Basically it is recommended to load the Library File first. Then you can be sure not overwriting something, if at least one of the eight libraries is still unused.
But if you have an intention to edit the performances of the sound library you should load the User File (.X7U) first. After editing you can save the changings as User File. Additional you can save it as Library File (.X7L) for using in LIBRARY 1 – 8.

How to browse and use the sounds

If you installed the sounds using the X7L file, press the Category Search button. On the screen, touch Bank / Favorite parameter and choose “JX-KIT” bank. (You can also cycle through banks by repeatedly pressing the Category Search button).

If you used the .X7U file, repeat the steps above, selecting USER in the left wardrobe menu.

If you want to know more about X7U and X7L files, check out this article on Yamaha website.

https://www.yamahasynth.com/yamaha-synth-rss/user-and-library

ENJOY!!